

Problem Set 3 - Solutions

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Problem 1 (6 points)

(a)

- `(("1",[2,3]),4.5): (string * int list) * real;`
- `((["abc"],4),[nil,[5,6,7]]): (string list * int) * int list list;`

(b)

- `fn x=>if x=1 then [("a",x)] else [("b",x)] : int -> ((string*int) list)`
- `((((1,1),1.1,[true]),(1.1,"1"))): ((int*int)*real*(bool list))*(real*string);`

(c)

- `fn (x,y,z)=> if z="a" then x else y : 'a*'a*string -> 'a`
- `fn (x,y,z,t)=>(x::z,y::t) : 'a*'b*('a list * 'b list) -> ('a list * 'b list)`

Problem 2 (10 points)

(a) The following is a type specification for 2-3 Trees. We use different constructors for the two types of internal nodes of such trees. It is also correct to use the *option* type to describe nodes with a third optional child.

```
datatype 'label Tree23 =
  L of 'label option |
  N2 of 'label * 'label Tree23 * 'label Tree23 |
  N3 of 'label * 'label Tree23 * 'label Tree23 * 'label Tree23;
```

(b) A function that computes the frontier of a 2-3 Tree can be recursively described as follows: if the tree has only one leaf with a possibly empty label, then the result should be a list containing that particular label. If the root is a node which has some children, the result should be the concatenation of the frontiers of its children:

```
fun frontier(L(NONE))=[] |
  frontier(L(SOME l))=[l] |
  frontier(N(l,T1,T2,NONE))=frontier(T1)@frontier(T2) |
  frontier(N(l,T1,T2,SOME T3))=frontier(T1)@frontier(T2)@frontier(T3);
```

```

frontier( N3 ("1",
             N2("2",
                L(SOME "c"),
                L(SOME "s")
             ),
             N2("3",
                L(SOME "e"),
                L(SOME "1")
             ),
             N2("4",
                L(SOME "3"),
                L(SOME "0")
             )
          )
);

```

returns val it = ["c","s","e","1","3","0"] : string list
and

```

frontier( N3 (1,
             N2(2,
                L(SOME 3),
                L(SOME 4)
             ),
             N2(5,
                L(SOME 6),
                L(SOME 7)
             ),
             N2(4,
                L(SOME 8),
                L(SOME 9)
             )
          )
);

```

returns val it = [3,4,6,7,8,9] : int list

(c) Function frontier that doesn't use @:

```

fun frontier2(T)=
let fun frontaux(L(NONE),l)=1 |
    frontaux(L(SOME label),l)=label::l |
    frontaux(N2(label,T1,T2),l)= frontaux(T1,frontaux(T2,l)) |
    frontaux(N3(label,T1,T2,T3),l)=frontaux(T1, frontaux(T2, frontaux(T3,l)));

```

```
in
  frontaux(T, [])
end;
```

Problem 3 (14 points)

(a)

```
local
  fun gcd(a,0) = a
    | gcd(a,b) = gcd(b,a mod b);
in
  abstype Rat = Q of int*int
  with
    exception DivByZero;
    fun Int2Rat(x) = Q(x,1);
    fun Add (Q(p1,q1),Q(p2,q2)) =
      let val p = p1*q2+q1*p2;
          val q = q1*q2;
          val g = gcd(p,q)
        in Q(p div g,q div g)
        end;
    fun Mul (Q(p1,q1),Q(p2,q2)) =
      let val p = p1*p2;
          val q = q1*q2;
          val g = gcd(p,q)
        in Q(p div g,q div g)
        end;
    fun Div (Q(p1,q1),Q(p2,q2)) =
      let val p = p1*q2;
          val q = q1*p2;
          val g = gcd(p,q)
        in if q=0 then
            raise DivByZero
          else Q(p div g,q div g)
        end;
    fun IsZero (Q(p,q)) = (p = 0);
    fun Rat2Ints (Q(p,q)) = (p,q);
  end;
end;
```

(b)

```

datatype Exp = X
  | Const of int
  | Sum of Exp*Exp
  | Prod of Exp*Exp
  | Frac of Exp*Exp;

fun Rationalize(X) = Frac(X,Const(1))
  | Rationalize(Const(x)) = Frac(Const(x),Const(1))
  | Rationalize(Sum(E1,E2)) =
    let val Frac(E1p,E1q) = Rationalize(E1);
        val Frac(E2p,E2q) = Rationalize(E2)
    in Frac(Sum(Prod(E1p,E2q),Prod(E2p,E1q)),Prod(E1q,E2q))
    end
  | Rationalize(Prod(E1,E2)) =
    let val Frac(E1p,E1q) = Rationalize(E1);
        val Frac(E2p,E2q) = Rationalize(E2)
    in Frac(Prod(E1p,E2p),Prod(E1q,E2q))
    end
  | Rationalize(Frac(E1,E2)) =
    let val Frac(E1p,E1q) = Rationalize(E1);
        val Frac(E2p,E2q) = Rationalize(E2)
    in Frac(Prod(E1p,E2q),Prod(E2p,E1q))
    end;

fun derive(X) = Const(1)
  | derive(Const(x)) = Const(0)
  | derive(Sum(E1,E2)) = Sum(derive(E1),derive(E2))
  | derive(Prod(E1,E2)) = Sum(Prod(E1,derive(E2)),Prod(E2,derive(E1)))
  | derive(Frac(E1,E2)) =
    Frac(Sum(Prod(derive(E1),(E2)),
            Prod(Const(~1),Prod(derive(E2),E1))),
        Prod(E2,E2));

```

(c)

```

fun simpleEval(X,n) = Int2Rat(n)
  | simpleEval(Const(x),n) = Int2Rat(x)
  | simpleEval(Sum(E1,E2),n) = Add(simpleEval(E1,n),simpleEval(E2,n))
  | simpleEval(Prod(E1,E2),n) = Mul(simpleEval(E1,n),simpleEval(E2,n))
  | simpleEval(Frac(E1,E2),n) = Div(simpleEval(E1,n),simpleEval(E2,n));

exception Infinity;
exception Indefinite;

```

```

fun eval(E,n) =
  simpleEval(E,n)
  handle DivByZero =>
    let val Frac(E1,E2) = Rationalize(E);
        val V1 = simpleEval(E1,n);
        val V2 = simpleEval(E2,n)
    in if (not(IsZero(V2))) then Div(V1,V2)
        else if (not(IsZero(V1))) then raise Infinity
        else
          let val V1 = simpleEval(derive(E1),n);
              val V2 = simpleEval(derive(E2),n)
          in if (not(IsZero(V2))) then Div(V1,V2)
              else raise if (not(IsZero(V1))) then Infinity
              else Indefinite
          end
        end;

val E = Frac(Sum(X,Frac(Const(~1),X)),Sum(Const(1),Frac(Const(~1),X)));

```

When one tries to compute `Rat2Ints(simpleEval(E,1))`; there will be an uncought exception `DivByZero`. On the other hand, if one uses `Rat2Ints(eval(E,1))`; the exception will be treated, namely there will be one application of L'Hospital rule, and the result will be: `val it = (2,1) : int * int`