



Extracting Subimages of an Unknown Category from a Set of Images

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Objective



occlusion

no car

occlusion

multiple cars



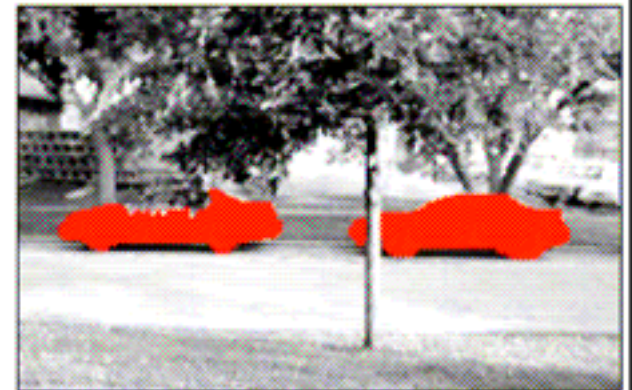
learn car model



segment
all cars

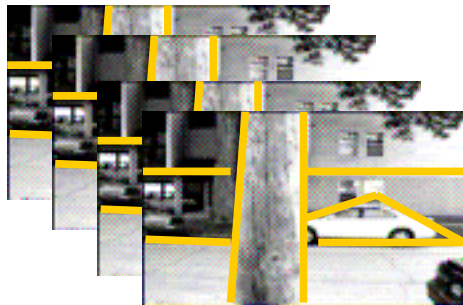


unseen image



RESULT

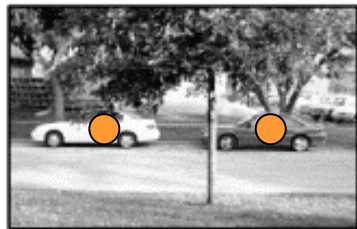
General Steps



Random segments



Training Images

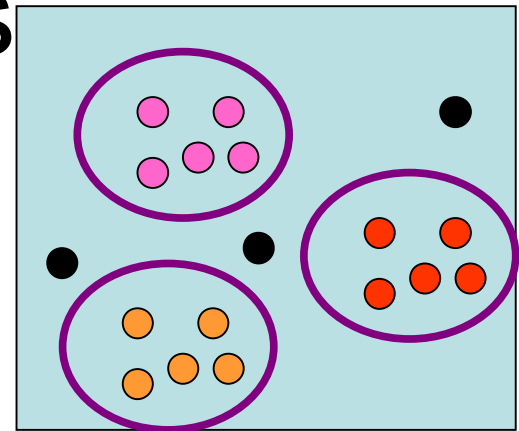


Unseen image

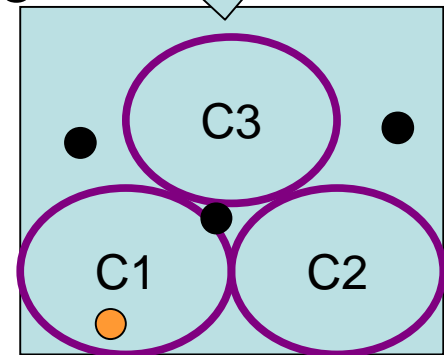
- $F1=(x1,x2....xn)$
 - $F2=(x1,x2....xn)$
 - $F3=(x1,x2....xn)$
 - $F4=(x1,x2....xn)$
- feature vectors

- Varieties

- Segmentation Methods
- Feature Spaces
- Clustering Methods



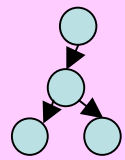
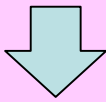
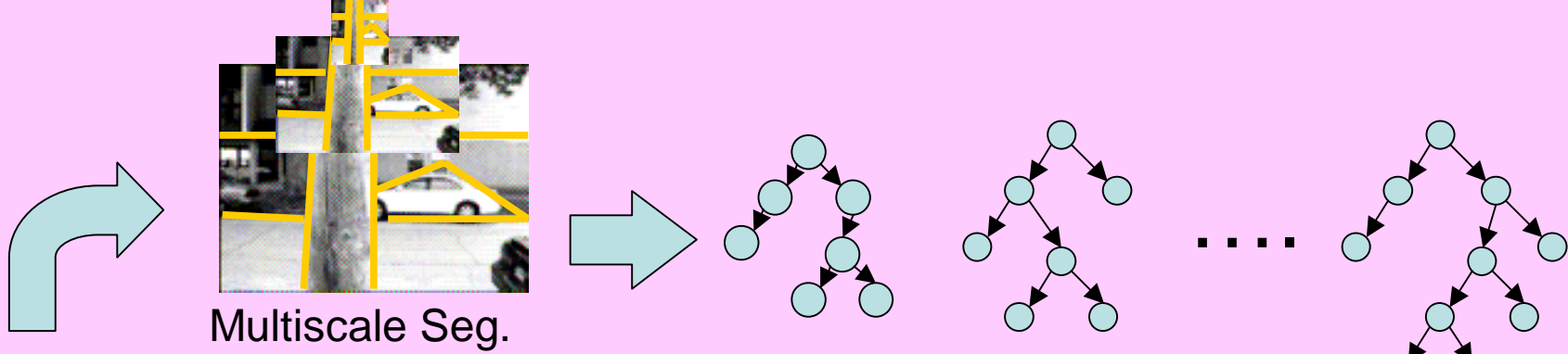
Clusters



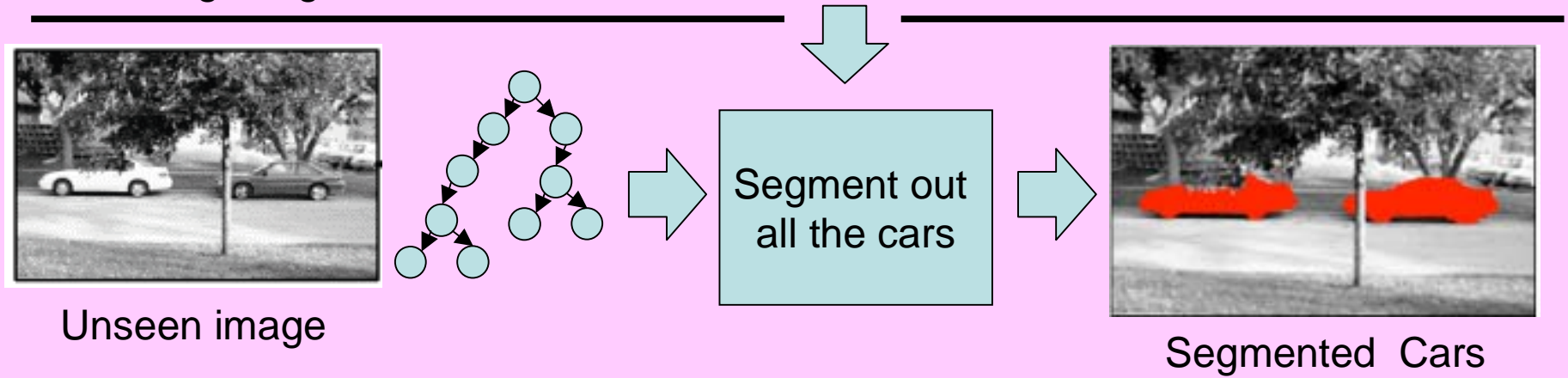
Models

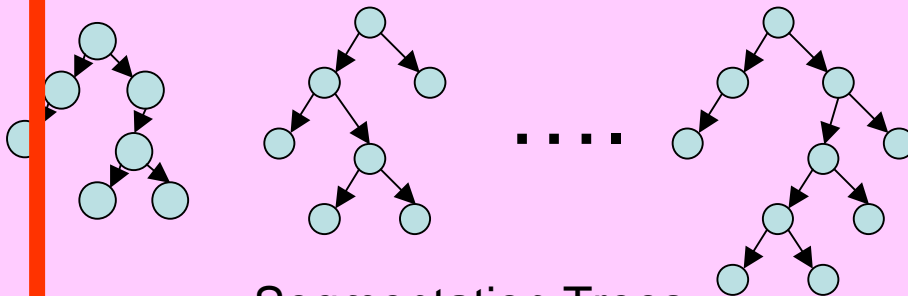
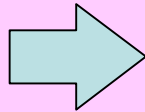
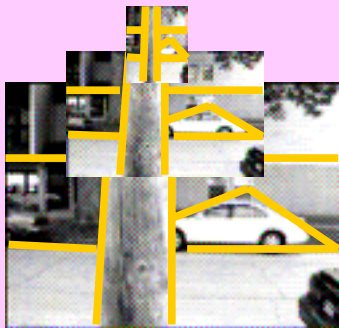
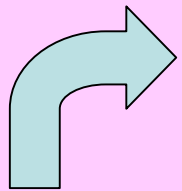
● = C1

- $Ft1=(x1,x2....xn)$
 - $Ft2=(x1,x2....xn)$
 - $Ft3=(x1,x2....xn)$
 - $Ft4=(x1,x2....xn)$
- feature vectors

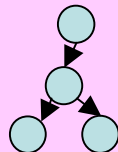
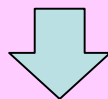


Overview



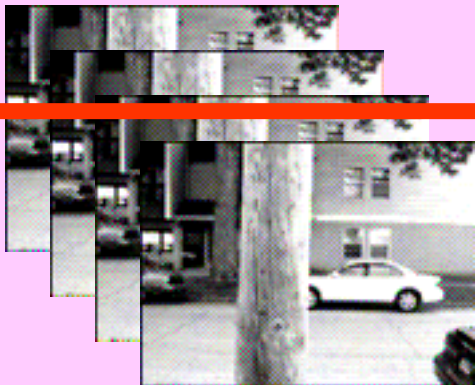


Segmentation Trees

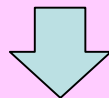


fused tree model for cars

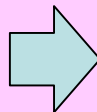
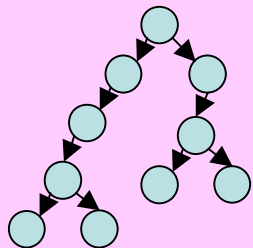
Multiscale Segmentation Tree



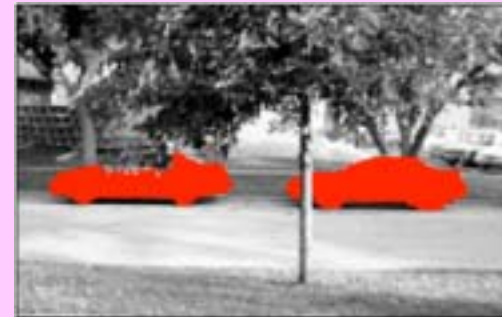
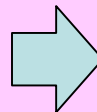
Training images



Unseen image

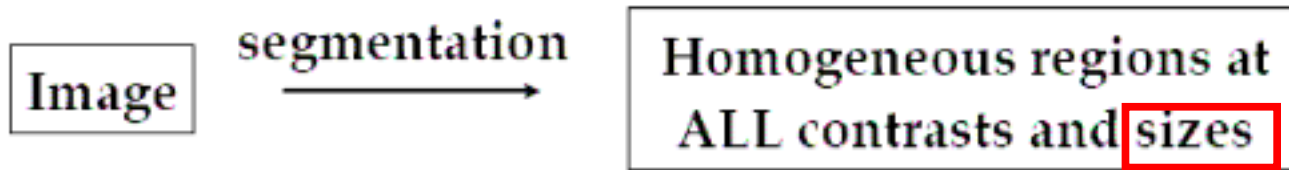


Segment out all the cars



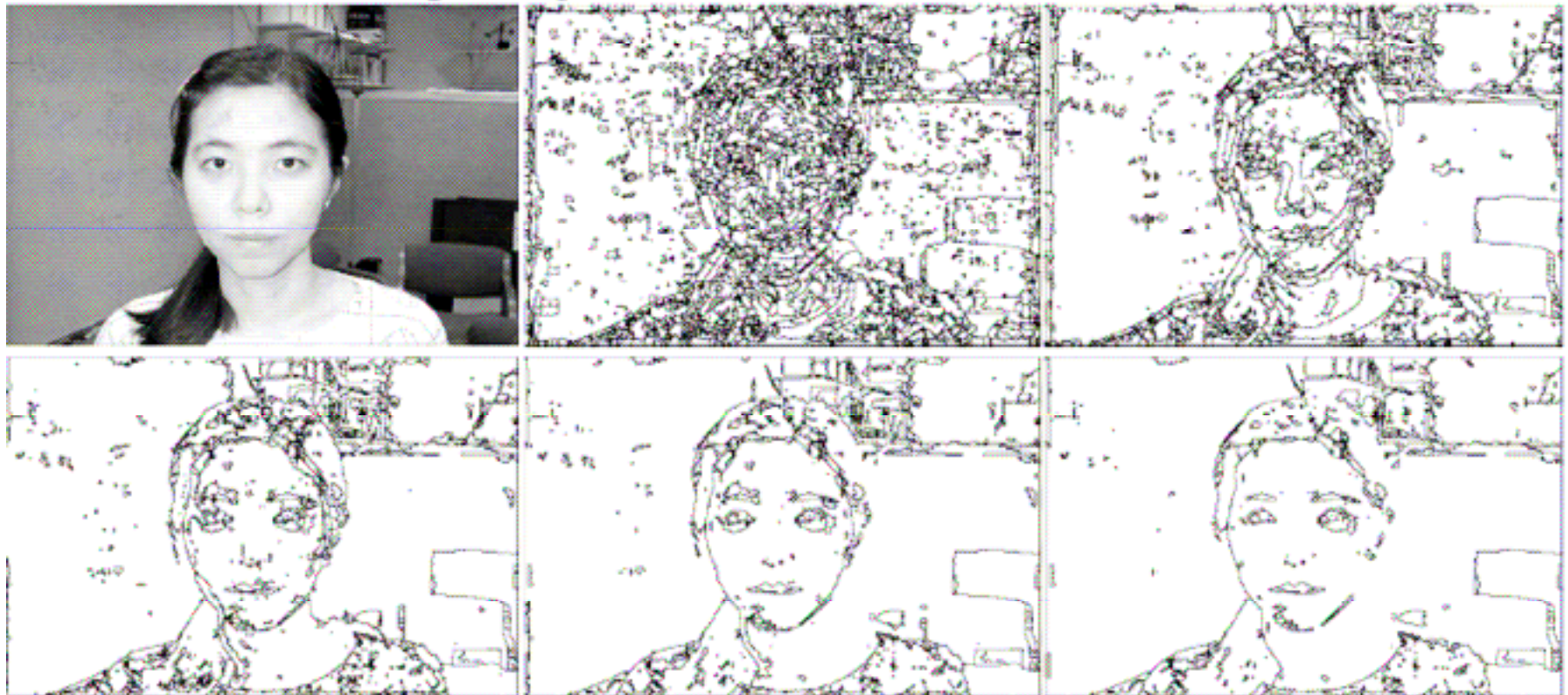
Segmented Cars

Feature Extraction = Image Segmentation



[N. Ahuja TPAMI '96, Tobb & Ahuja TIP '97, Arora & Ahuja ICPR '06]

Example segmentations for several contrasts



Multiscale Segmentation Tree

Example segmentations



Segmentation tree

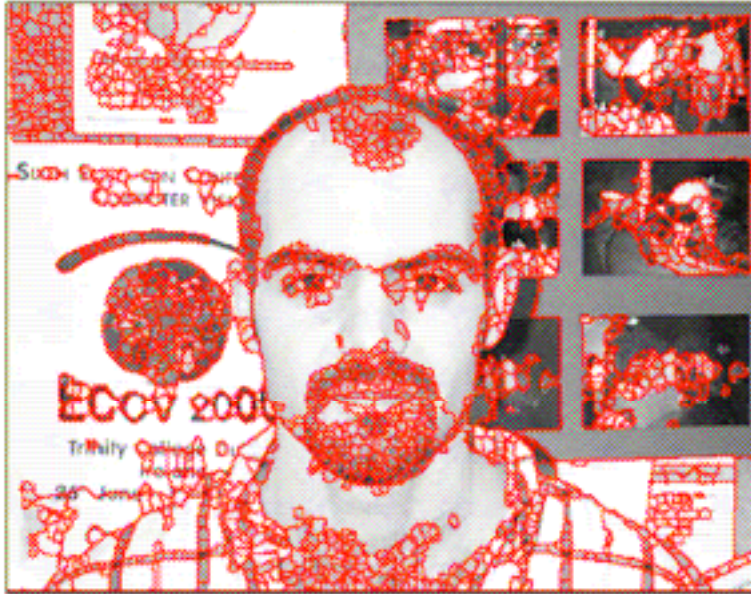


Cutsets

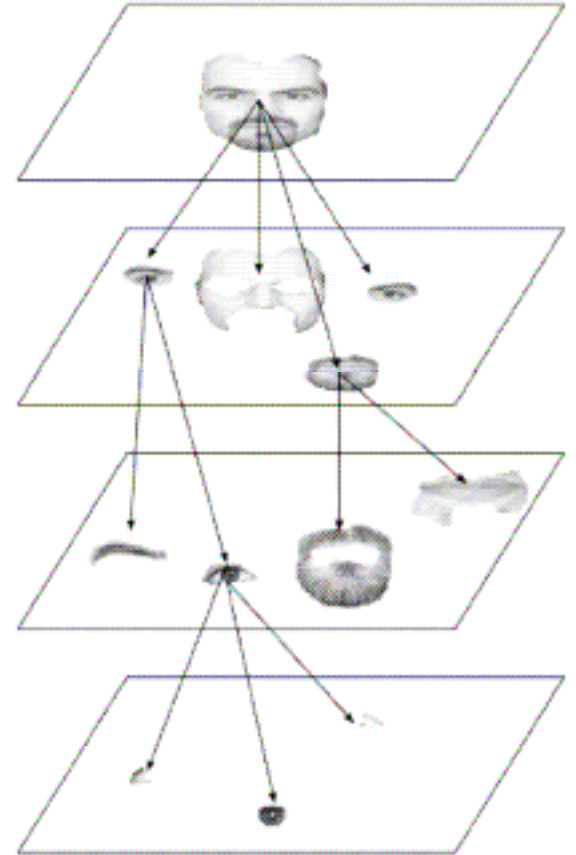


Contrast level \neq Tree level

Region Descriptor on Tree Node

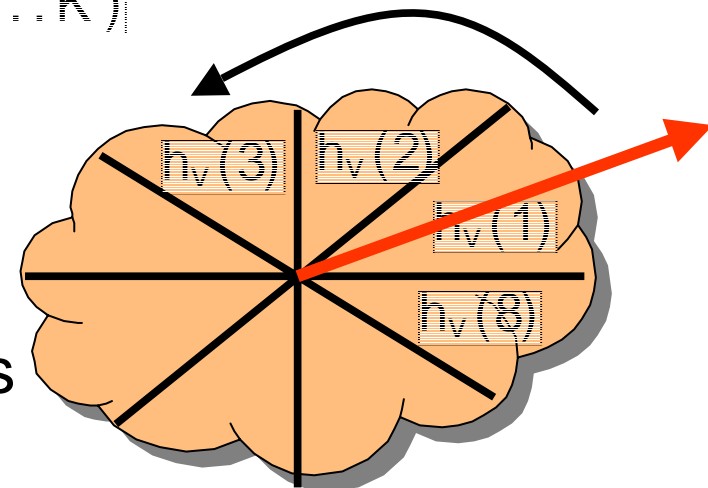


$\text{Attr}(\text{Node}) = \text{Description of the region}$



What are good region descriptors?

- Photometric
 - Gray level $(\{I_v; \frac{3}{4}\})$
- Geometric (rotation invariant)
 - Area $(\{a_v\})$
 - C.M. $(\{X_v; Y_v\})$
 - Boundary Shape Histogram $\{h_v(1::K)\}$
- Hybrid
 - Salient descriptor $(\{C_v\})$
- Topology
 - Recursive containment of regions



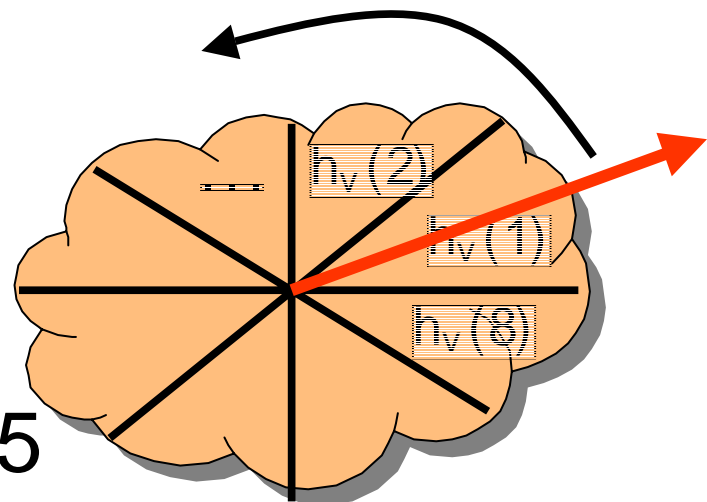
Can be rotation invariant

Salient Descriptor for a Region

$$w_v \triangleq \lambda \left[\frac{|\mu_v - \mu_p|}{\max(\mu_v, \mu_p)} + \frac{|\sigma_v^2 - \sigma_p^2|}{\max(\sigma_v^2, \sigma_p^2)} \right] + (1 - \lambda) \left[\frac{a_v}{a_p} + H_v \right]$$

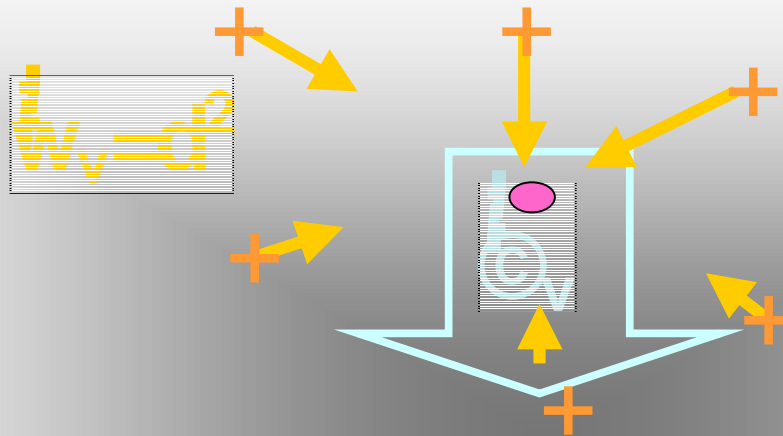
Photometric Geometric

- An outstanding region among siblings?
 - Brighter/darker?
 - Noisier /more homogenous
 - Larger/Smaller
 - Higher/lower entropy on boundary shape
- Empirical result: best $\lambda = 0.5$



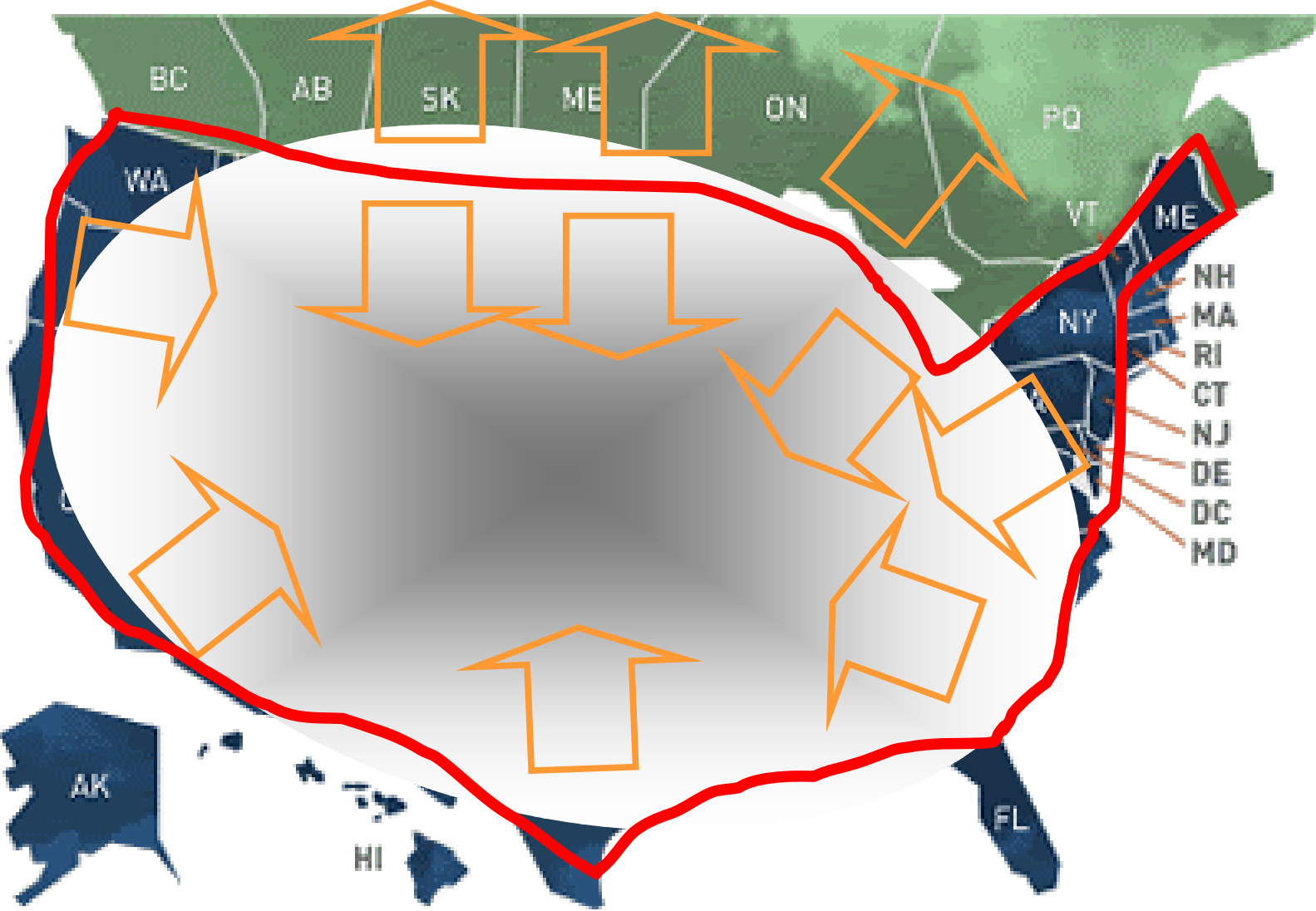
Saliency Contract Flow(microview)

$$\vec{\Phi}_v = \sum_{u \in \mathcal{N}_v} \frac{w_u}{d_{uv}^2} \vec{r}_{uv}$$

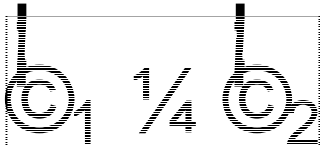


Average Direction and Magnitude

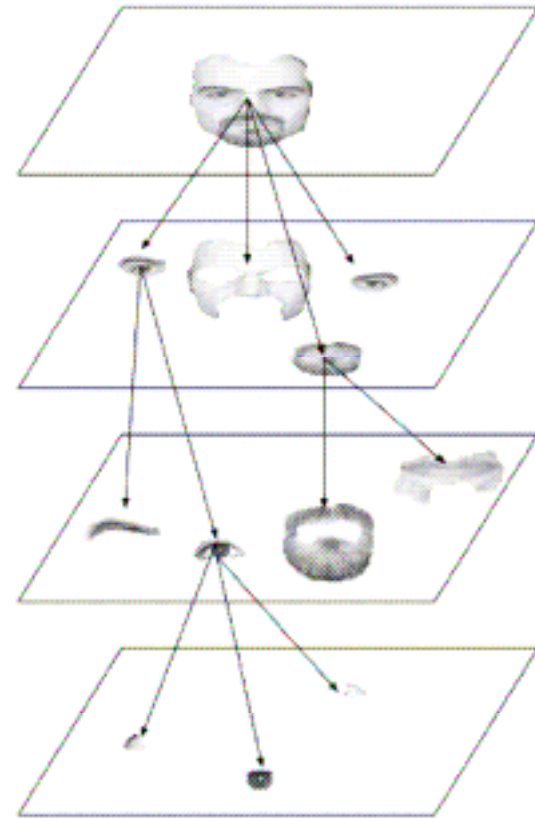
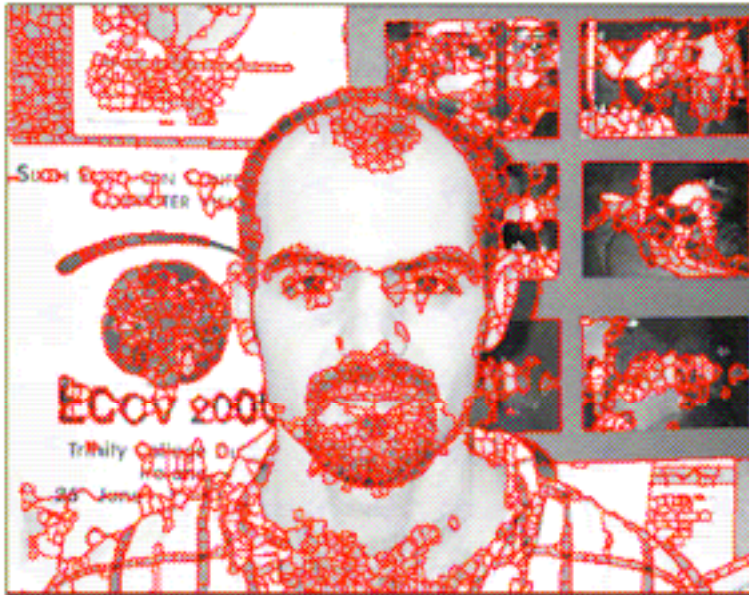
Saliience Contract Flow(macroview)



Match salience contract flow



Store Regional Descriptor on Treenode

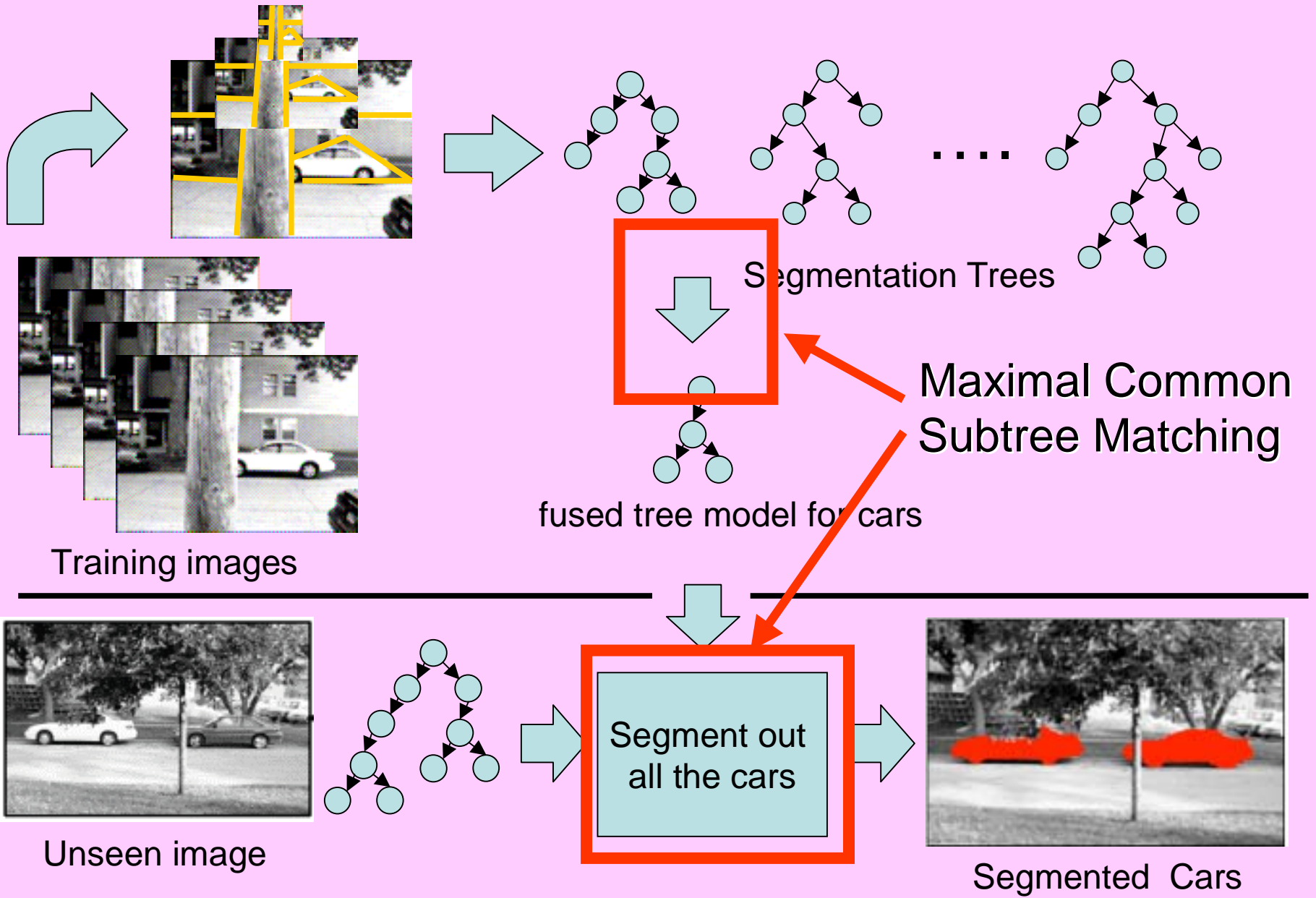


$$\Omega_v = [\mu_v, \sigma_v^2, a_v, x_v, y_v, h_v(1), \dots, h_v(K), \vec{\Phi}_v]$$

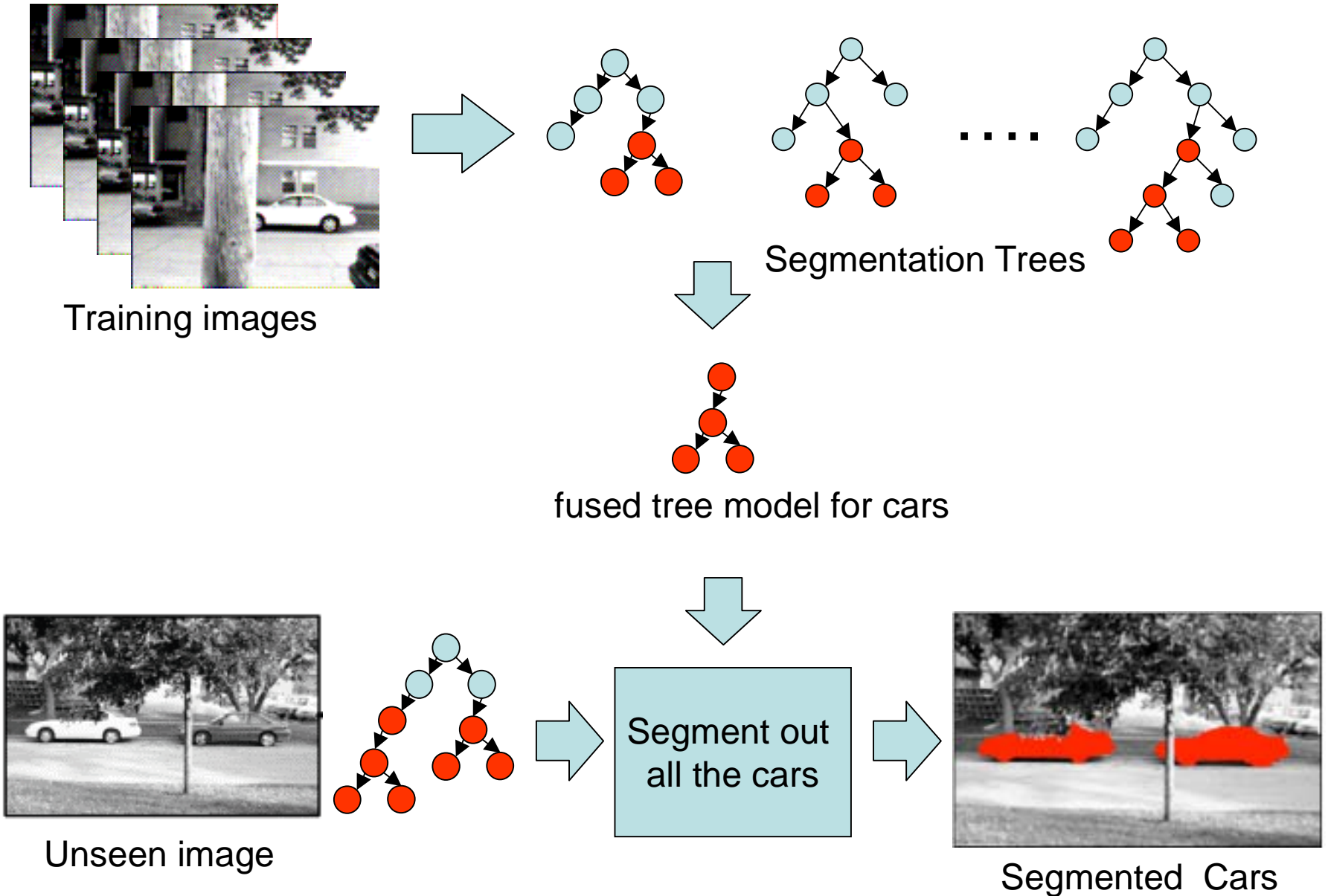
Photometric

Geometric

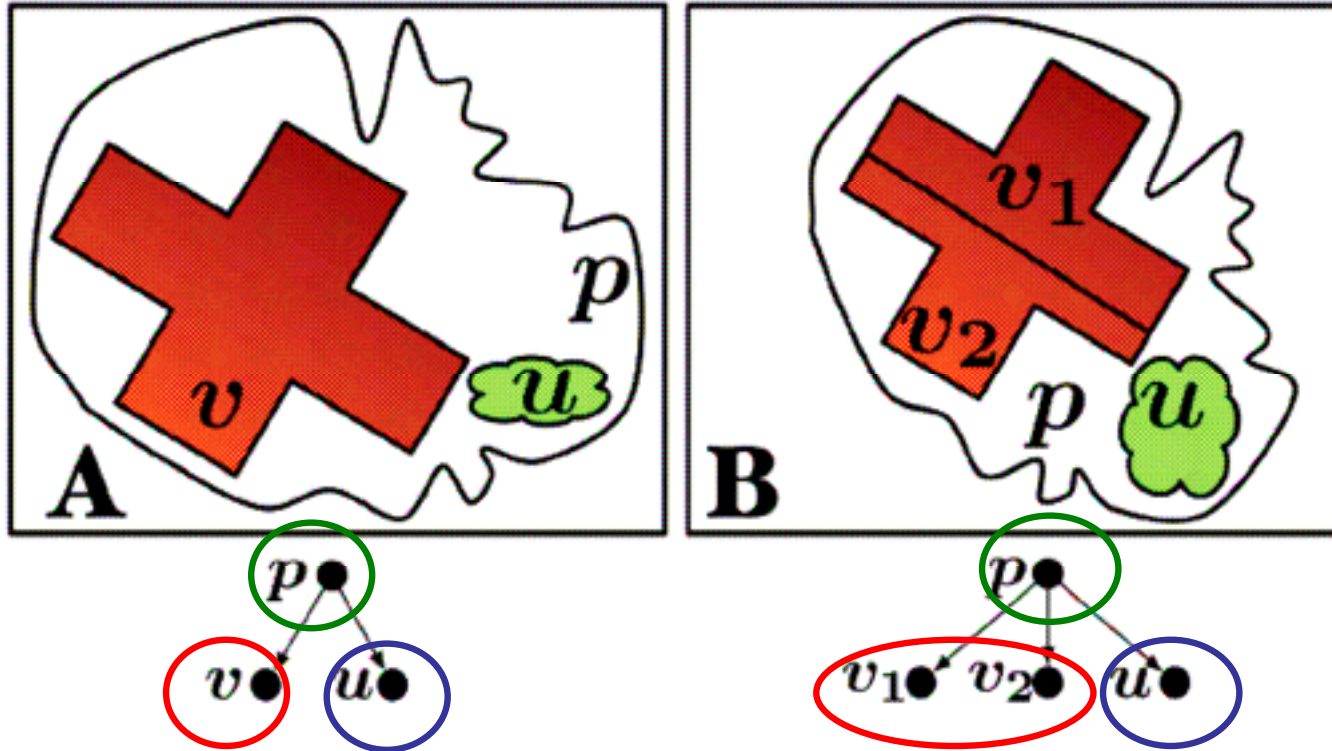
Salient



How does it work?



Inexact Matching: Structural Noise

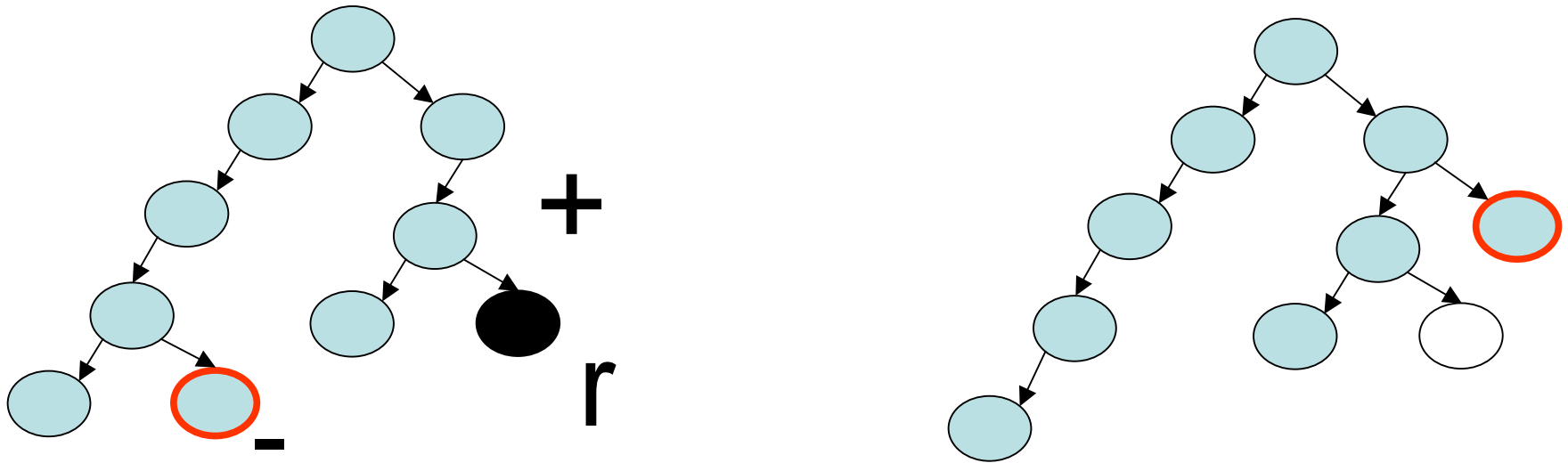


Allow: (1) one-to-one, (2) many-to-one, (3) many-to-many
node correspondences

Use tree edit distance instead

Tree Edit Distance

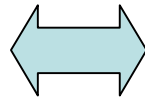
- Editor Operations : costs \sim Dissimilarity(x,y)
 - Remove a node
 - Add a node
 - Replace a node



Metaphor: String Edit Distance

- Unifying Editor Operations
 - Remove a node
 - Add a node → (removal on partner)
 - Replace a node → (paired removal on both string/tree)

AABB~~B~~BCC

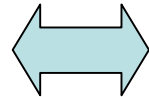


AABBYBBCC

Edit : Add Y

Edit : Remove Y

AABB~~X~~BBCC



AABBYBBCC

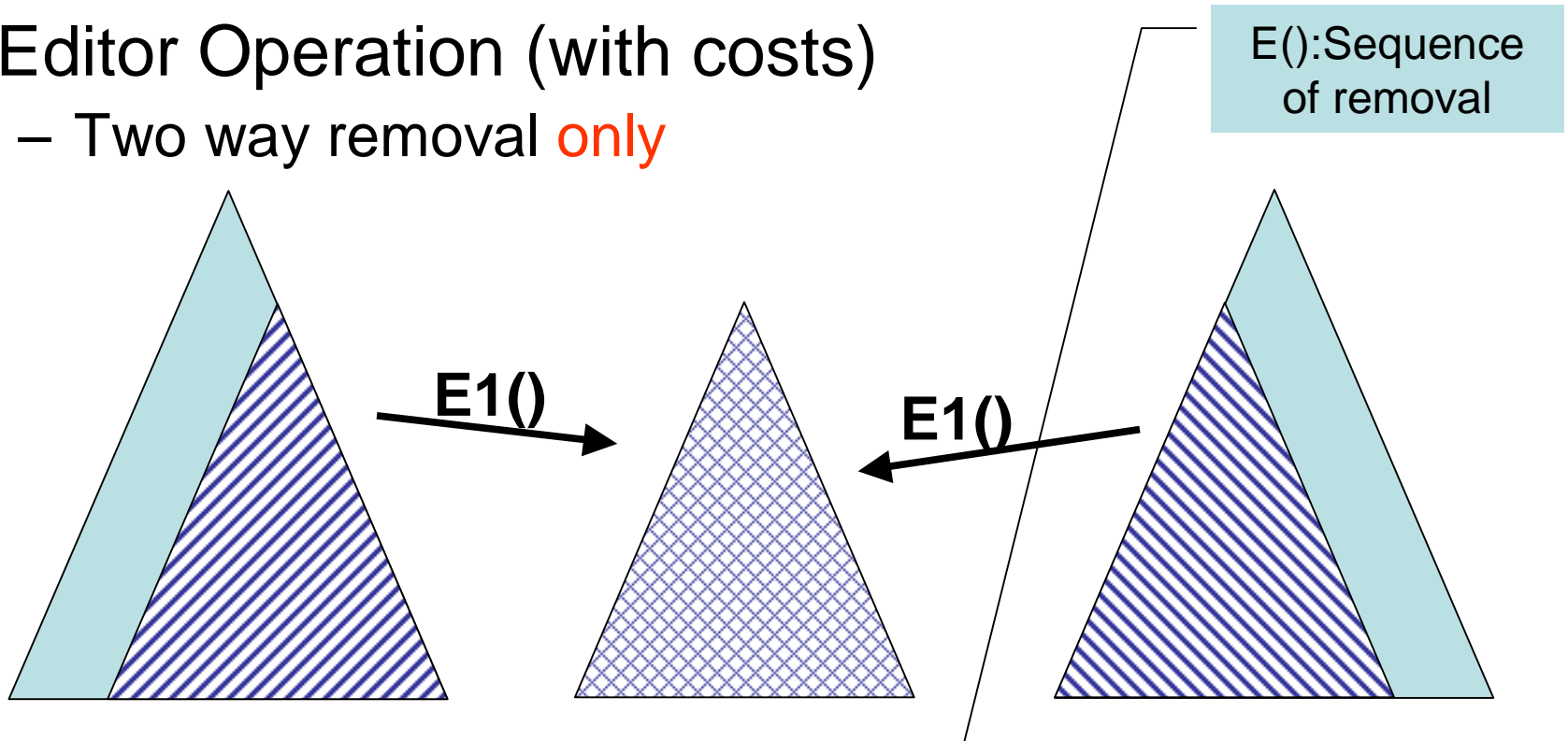
Edit : Replace X with Y

Edit : Remove X

Edit : Remove Y

Tree Edit Distance

- Editor Operation (with costs)
 - Two way removal **only**



t

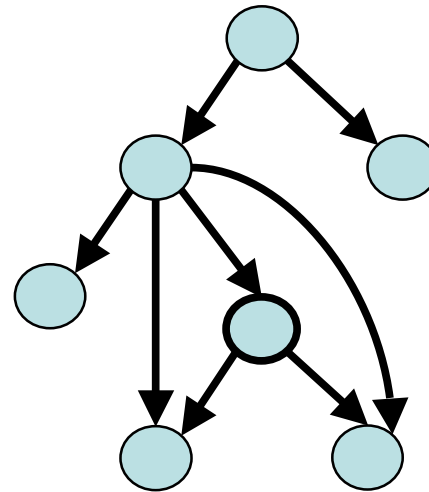
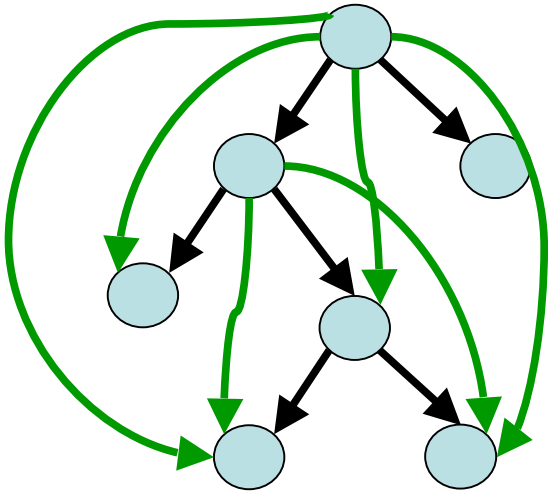
$$u = E1(t) \cap E2(t')$$

t'

$$\text{Dist.}(t, t') = \text{Dist.}(t, u) + \text{Dist}(u, t')$$

Reduce Edit-Distance matching to Non-edit matching

- Transitive Closure
- (see animation)



Closure

Original

Matching Criteria

GIVEN two trees: t, t'

FIND isomorphism $f : (v, v'), v \in t, v' \in t'$

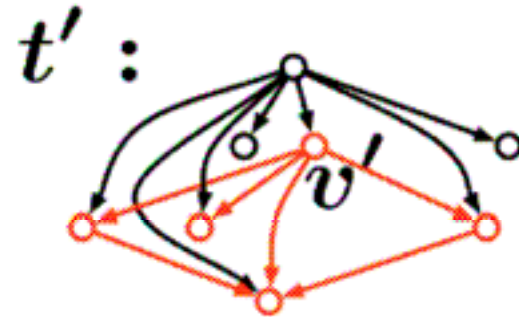
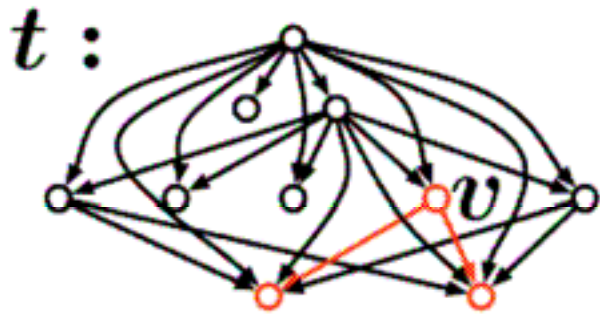
which MAXIMIZES the QUALITY OF MATCH

$$\mathcal{U}(t, t') = \sum_{(v, v') \in f} [w_v + w_{v'} - m_{vv'}]$$

node saliency cost of node matching

while PRESERVING ancestor-descendant relationships

Divide and Conquer

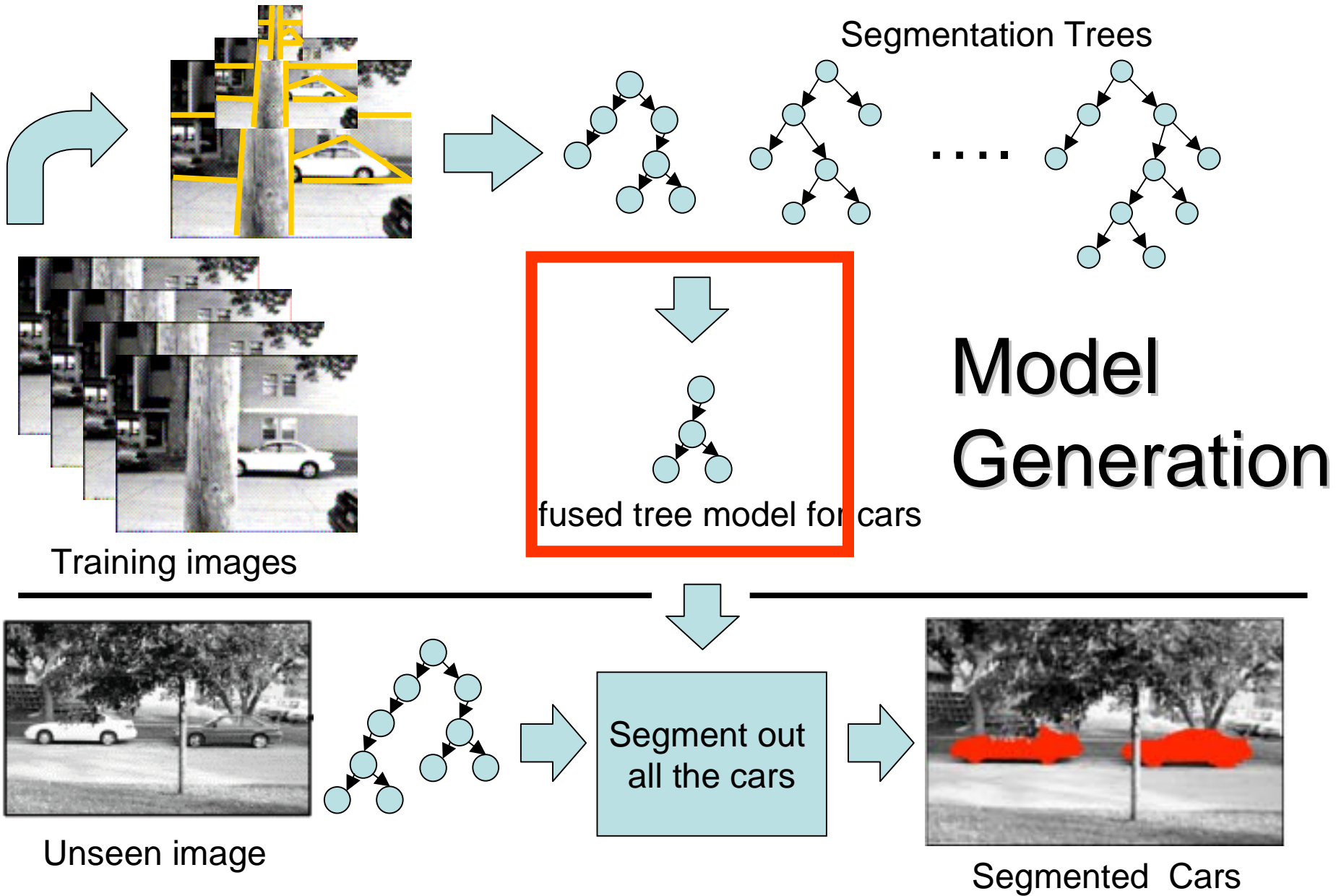


$$\mathcal{U}(t_v, t'_{v'}) = w_v + w_{v'} - m_{vv'} + \max_{\mathcal{C}_{vv'}} \sum_{(d, d') \in \mathcal{C}_{vv'}} \mathcal{U}(d, d')$$

Maximum clique over
all descendant pairs
descendants

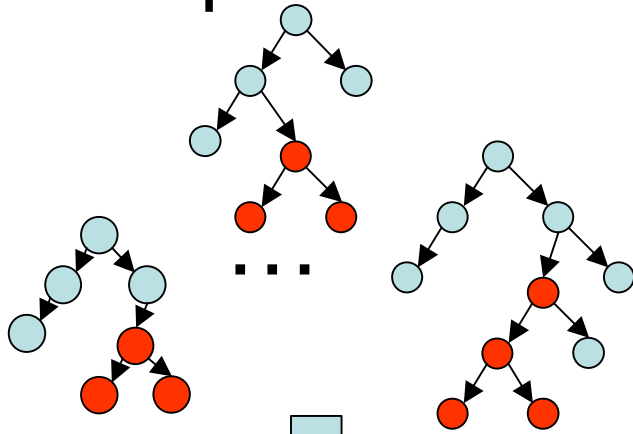
NP-complete \rightarrow QP approx. $O(|\mathcal{C}_{vv'}|)$

Try all pairs of (v, v') combinations = $O(|t| + |t'|)$



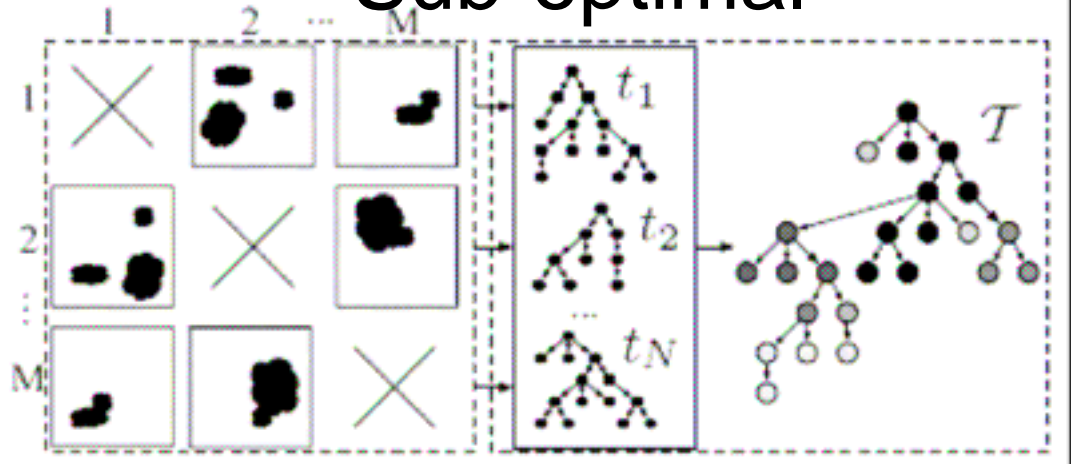
Model: Union of Subtrees

Optimal

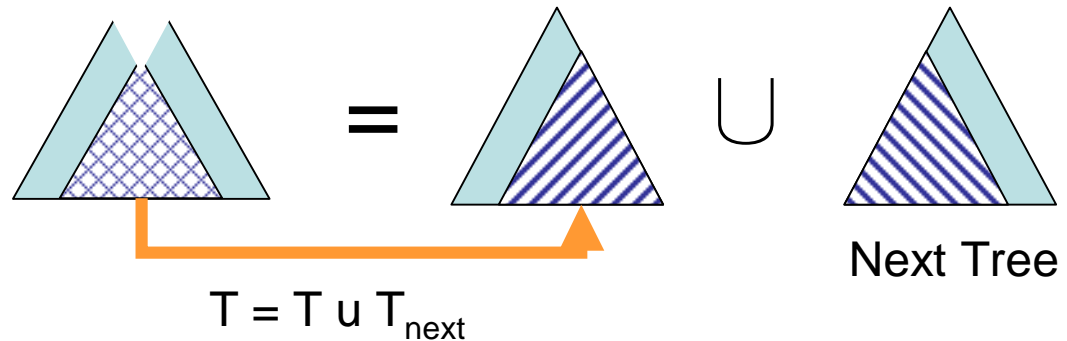


NP-Hard

Sub-optimal



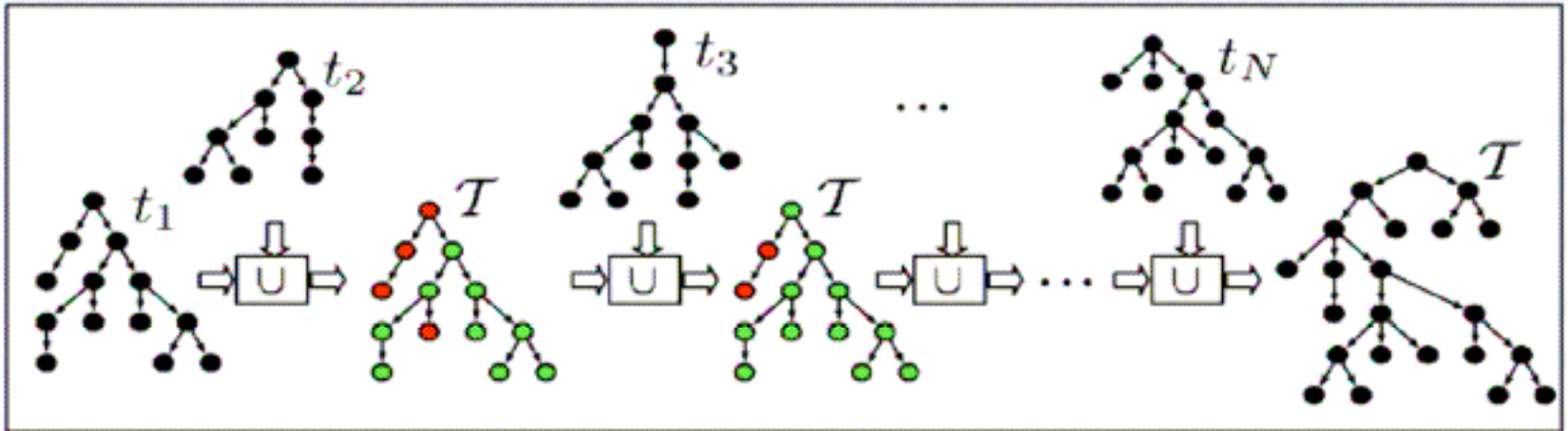
1. Pairwise matching
2. One by one union

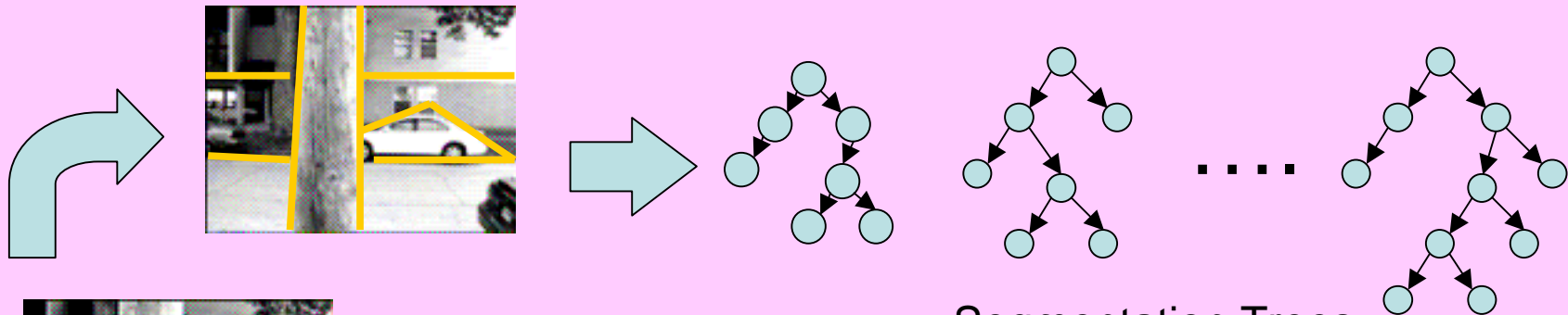


Category Model

$$\tau = t_i \cap t_{i+1}$$

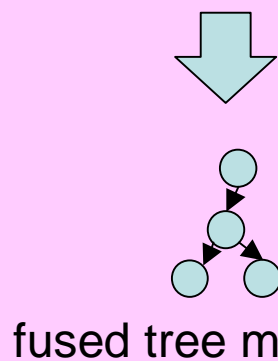
$$\mathcal{T} = \tau \cup t_i \setminus \tau \cup t_{i+1} \setminus \tau$$





Segmentation Trees

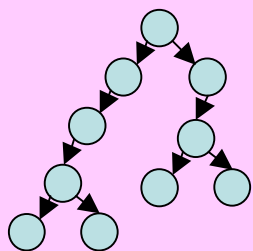
Testing: Segmentation



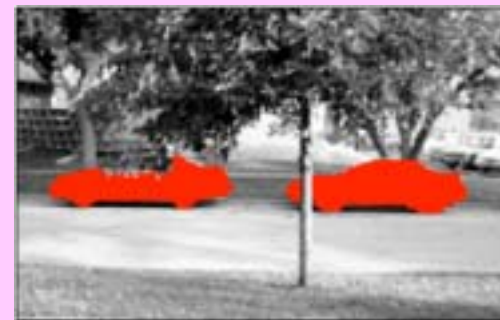
Training images



Unseen image



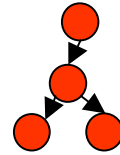
Segment out
all the cars



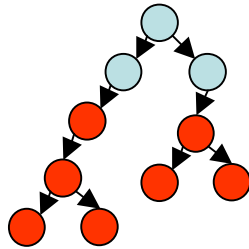
Segmented Cars

Testing: Detect & Segmentation

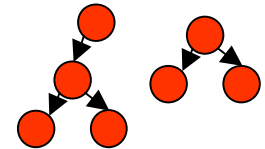
Maximal Common
Subtree Matching



fused tree model for cars



Segment out
all the cars



Unseen image

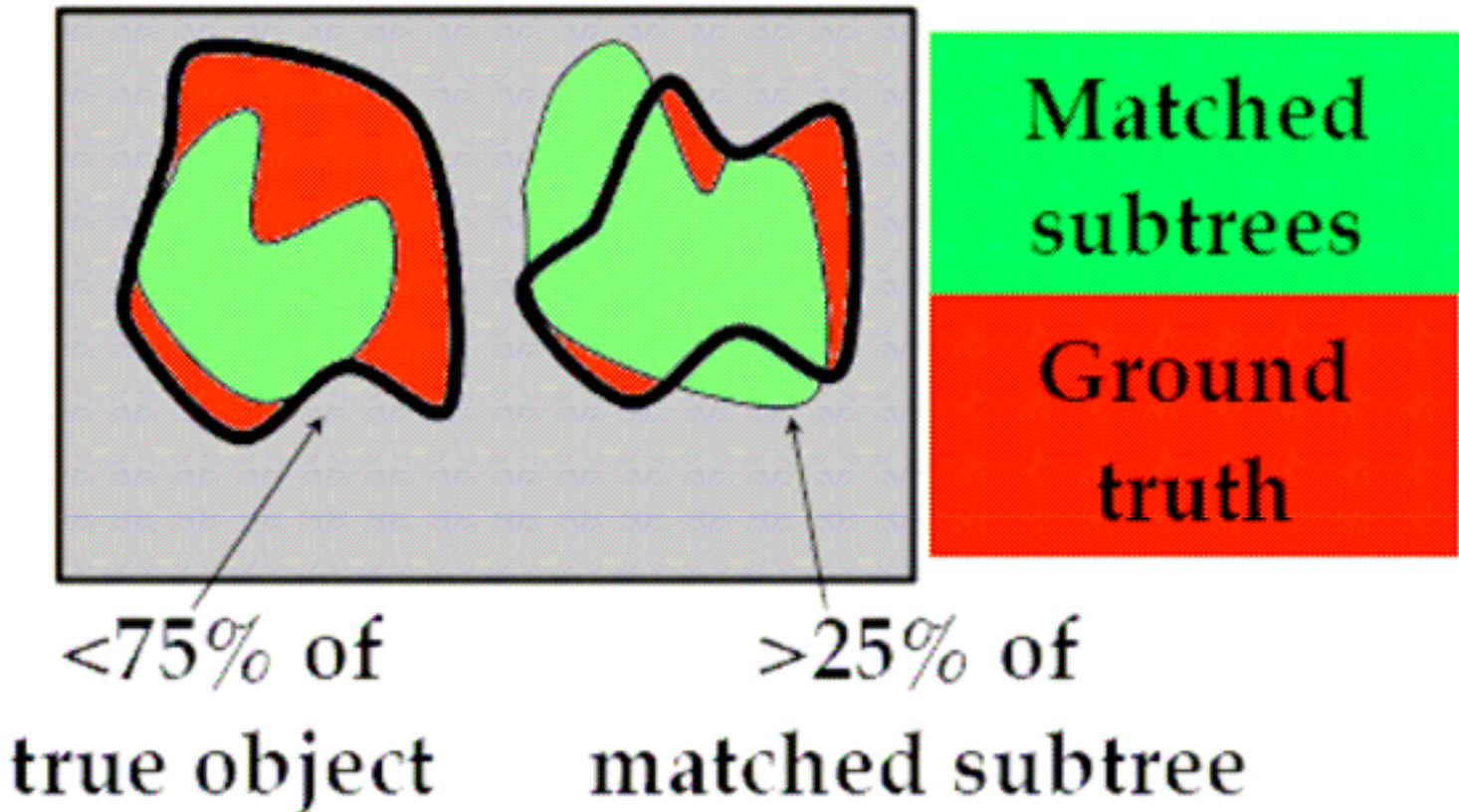


Segmented Cars

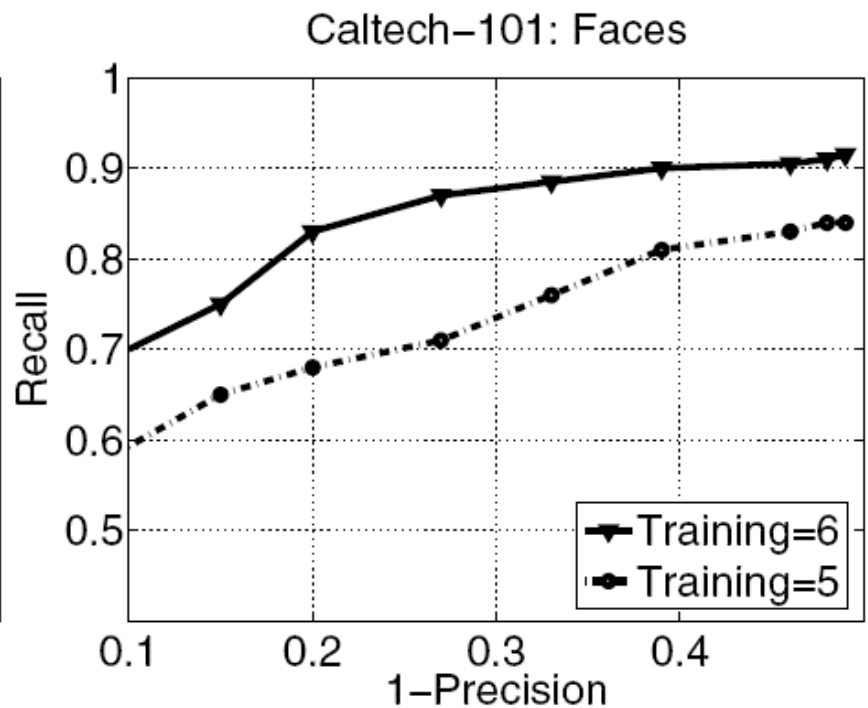
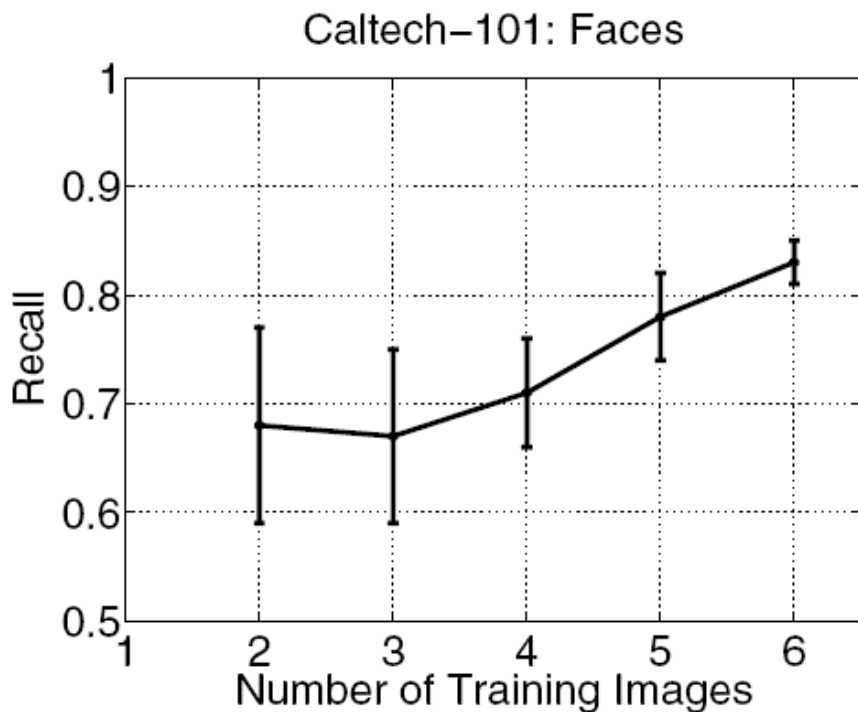
Match : (Similarity > Thresh) \rightarrow (precision/recall)

Performance Evaluation

DETECTION ERROR



Results (Caltech 101 Face)

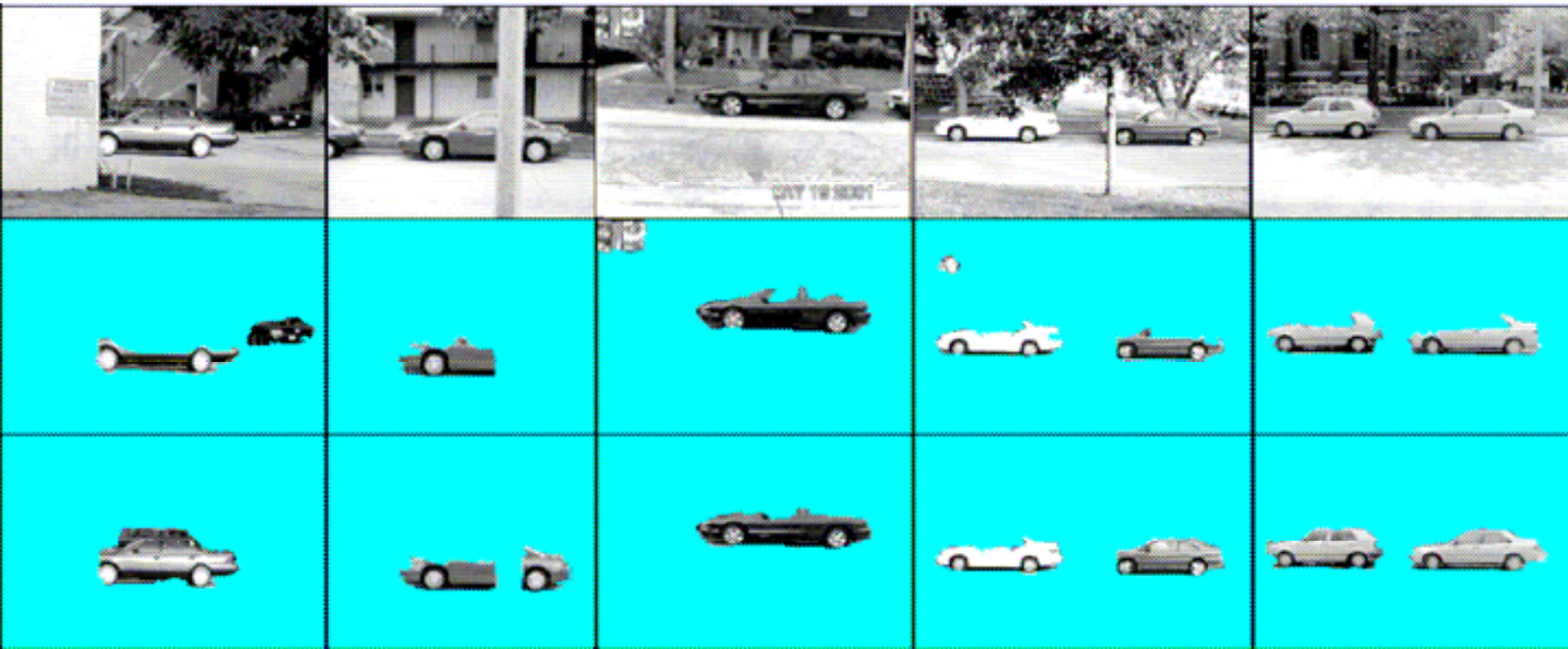


Varying Matching Thresh. \rightarrow (precision/recall)

Results (UIUC Car Side View)



#positive/#training: 5/10 vs 10/20(2hr on P4-2.4G/2G)



Results (Caltech 101 Face)



#positive/#training: 3/6 vs 6/12



Rotation Invariant



Caltech (Cars Rear View)



#positive/#training: 10/20



Conclusion

- Contribution
 - Good Image Representation → Seg. Tree
- Small amount of training data
 - Cf. Statistical Learning/Clustering
 - Ex. Visual Words + pLSA
- Allow Non-category Images noise
- Allow occlusion (disconnected regions)

Region Descriptor



	Photometric	Geometric	Topological
Graylevel	x		
Region Area		x	
Sliced area histogram		x	
Salient Flow	x	x	x
Annotated Recursive Tree		x	x

Thank you

- [Quicktopic](#)

Cf. Visual Words+pLSA

Given a large collection of unlabeled images:

1. For each image, compute multiple candidate segmentations using **Normalized-Cuts**.
2. For each segment, compute histograms of visual words.
3. Perform topic discovery, treating each segment as a document, using LDA over all segments in the collection.
4. For each topic sort segments using KL divergence.

- Visual Words recognize **connected object** only
- Tree Matching is more **conservative** due to intersection

Cf. Visual Words + pLSA



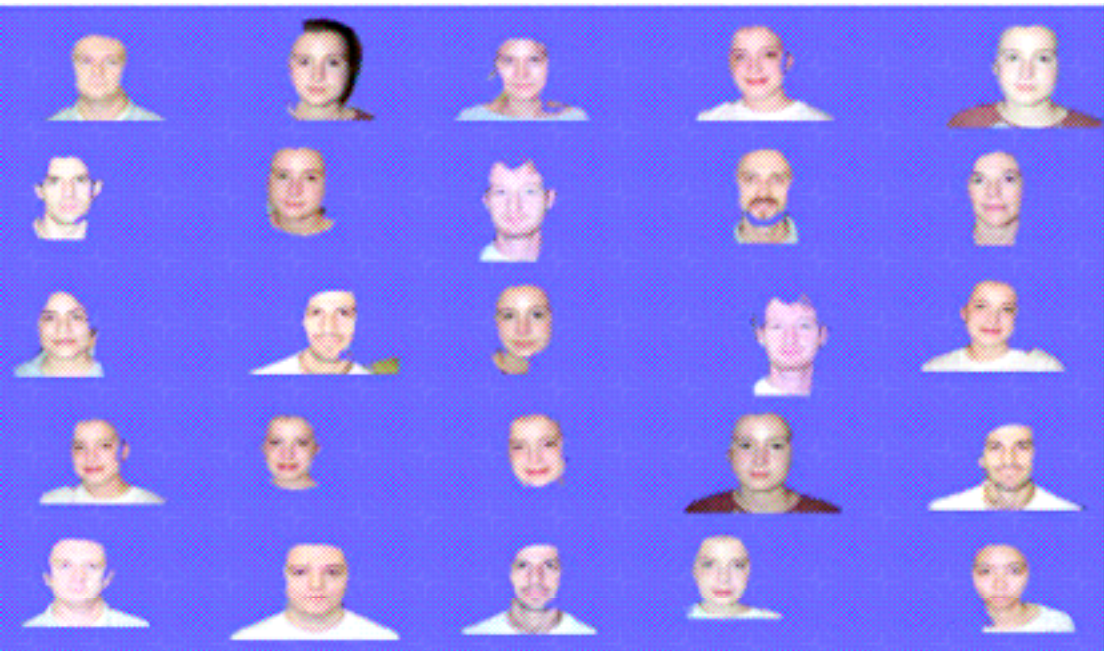
Visual Words/pLSA

Tree matching

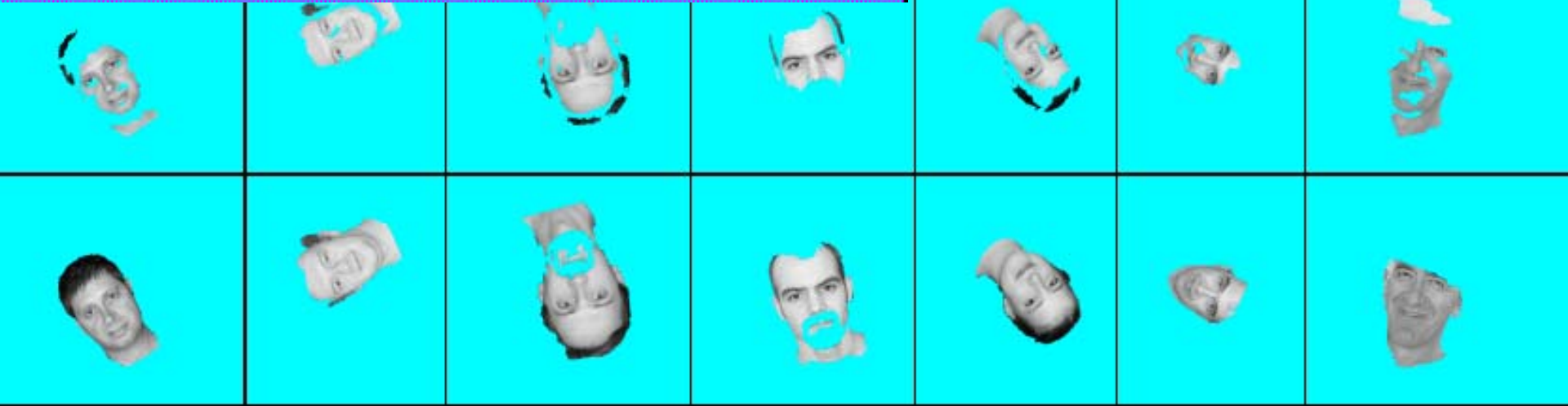


Caltech Faces

Visual Words/pLSA



Tree matching



ReSPEC(Use Color Histogram)

